

# Markov Chains

- PROPERTIES
- REGULAR MARKOV CHAINS
- ABSORBING MARKOV CHAINS

## Properties of Markov Chains

- Introduction
- Transition & State Matrices
- Powers of Matrices
- Applications

Andrei Markov 1856 -- 1922

Examples of Stochastic Processes

- 1) Stock Market UP DOWN UNCHANGED
- 2) Brand Loyalty:
  - Stay with brand A
  - Switch to brand A
  - Switch away from brand A
- 3) Brownian Motion

## Product Loyalty

A marketing campaign has the effect that:

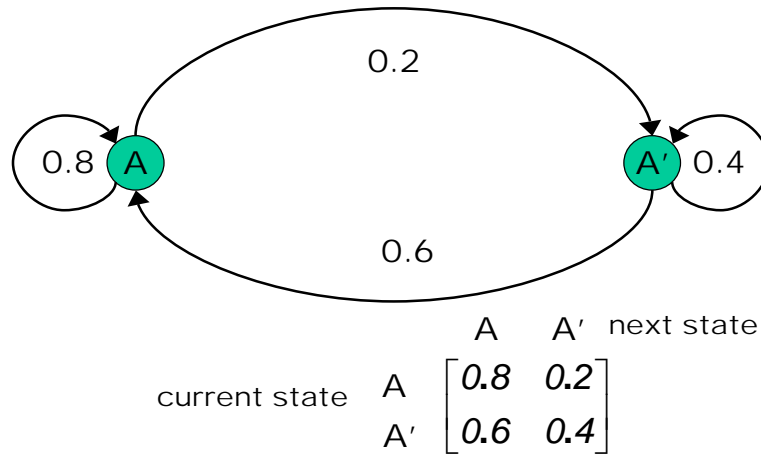
80 % of consumers who use brand A stay with it  
(so 20% switch away from it)

60 % consumers who use other brands switch  
to brand A

**What happens in the long run?**

Problem: FEEDBACK!

## State transition diagram



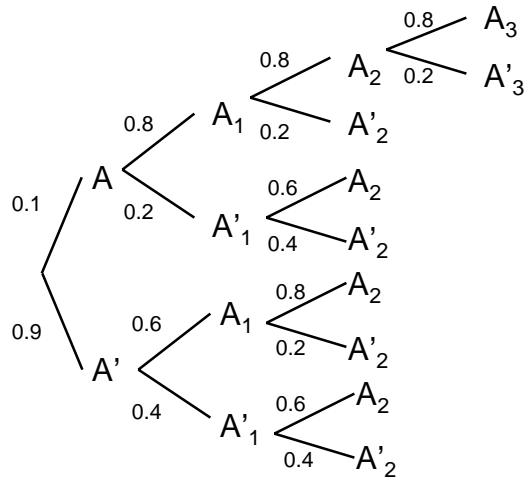
To determine what happens, we need to know the current state, that is the percentage of consumers buying brand A

Before the marketing campaign, brand A had a 10% market share:

$$S_0 = \begin{bmatrix} 0.1 & 0.9 \end{bmatrix}$$

Initial State Probability Matrix

Probability that a randomly picked consumer buys brand A , does not buy brand A



## Probabilities

Probability of switching to A after one week of marketing:

$$\begin{aligned}
 P(A_1) &= P(A_0 \text{ and } A_1) + P(A'_0 \text{ and } A_1) \\
 &= P(A_0)P(A_1|A_0) + P(A'_0)P(A_1|A'_0) \\
 &= 0.1 \cdot 0.8 + 0.9 \cdot 0.6 = 0.62
 \end{aligned}$$

First State Matrix:

$$\begin{matrix}
 & A & A' \\
 S_1 = & [0.62 & 0.38]
 \end{matrix}$$

$$S_1 = S_0 P = [0.1 \quad 0.9] \begin{bmatrix} 0.8 & 0.2 \\ 0.6 & 0.4 \end{bmatrix}$$

If the marketing campaign keeps having the same effect week after week, then the same matrix P applies each week:

$$\text{After week 1: } S_1 = [ 0.62 \quad 0.38 ]$$

$$\text{After week 2: } S_2 = S_1P = (S_0P)P = S_0P^2$$

$$S_2 = [ 0.724 \quad 0.276 ]$$

$$P^2 = PP = \begin{bmatrix} 0.8 & 0.2 \\ 0.6 & 0.4 \end{bmatrix} \begin{bmatrix} 0.8 & 0.2 \\ 0.6 & 0.4 \end{bmatrix} = \begin{bmatrix} 0.76 & 0.24 \\ 0.72 & 0.28 \end{bmatrix}$$

## Markov Chains or Processes

- Sequence of trial with a constant transition matrix P
- No memory (P does not change, we do not know whether or how many times P has already been applied)

A Markov process has  $n$  states if there are  $n$  possible outcomes. In this case each state matrix has  $n$  entries, that is each state matrix is a  $1 \times n$  matrix.

The  $k$ -th state matrix is the result of applying the transition matrix  $P$   $k$  times to an initial matrix  $S_0$ .

$S_k = [s_{k1} \ s_{k2} \ s_{k3} \ \dots \ s_{kn}]$  where  $s_{ki}$  is the proportion of the population in state  $i$  after  $k$  trials.

The transition matrix  $P$  is a constant square matrix ( $n \times n$  if there are  $n$  states) where the  $(i,j)$ -th element ( $i$ -th row,  $j$ -th column) gives the probability of transition from state  $i$  to state  $j$ .

Thus all entries are between 0 and 1,

$$0 \leq p_{ij} \leq 1$$

and all rows add up to 1,

$$p_{11} + p_{12} + \dots + p_{1n} = 1$$

$$S_1 = S_0 P$$

$$S_2 = S_1 P = S_0 P P = S_0 P^2$$

$$S_3 = S_2 P = S_0 P^2 P = S_0 P^3$$

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$$S_k = S_{k-1} P = S_0 P^k$$

### Long Run Behavior of P

$$P^2 = \begin{bmatrix} 0.76 & 0.24 \\ 0.72 & 0.28 \end{bmatrix}$$

$$P^3 = \begin{bmatrix} 0.752 & 0.248 \\ 0.744 & 0.256 \end{bmatrix}$$

$$P^4 = \begin{bmatrix} 0.7504 & 0.2496 \\ 0.7488 & 0.2512 \end{bmatrix}$$

$$P^{16} = \begin{bmatrix} 0.7500000001 & 0.2499999999 \\ 0.7500000001 & 0.2499999999 \end{bmatrix}$$

$$P^\infty = \begin{bmatrix} 0.75 & 0.25 \\ 0.75 & 0.25 \end{bmatrix}$$

## Long Run Behavior of S

$$S_4 = [0.74896 \quad 0.25104]$$

$$S_{16} = [0.75000 \quad 0.25000]$$

Running the marketing campaign for a long time is ineffective, after 4 weeks already 74.896% are buying brand A. In the next 12 weeks only 0.104% more switch to brand A.

Note that these numbers are overly accurate, the model can **NOT** be that good.

Question Does  $P^\infty$  always exist? **NO!**

$$P = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$P^2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$P^3 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$P^{2k} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$P^{2k+1} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Better question: When does  $P^\infty$  exist?



## Regular Markov Chains

- STATIONARY MATRICES
- REGULAR MARKOV CHAINS
- APPLICATIONS
- APPROXIMATIONS

Recall: Brand Switch Example

A: 80% stay with Brand A  
20% switch to another Brand (A')

A': 60% Move to A (from A')  
40% do not move (still use another brand)

$$P = \begin{array}{c} A \quad A' \\ \begin{array}{l} A \\ A' \end{array} \begin{bmatrix} 0.8 & 0.2 \\ 0.6 & 0.4 \end{bmatrix} \end{array}$$

### Initial Market Share

A : 10%

A' : 90%

$$S_0 = [ 0.1 \quad 0.9 ]$$

$$S_1 = S_0 P = [ 0.62 \quad 0.38 ]$$

$$S_2 = S_0 P^2 = [ 0.724 \quad 0.276 ]$$

$$S_4 = [ 0.74896 \quad 0.25104 ]$$

$$S_{10} = [ 0.7499 \quad 0.2501 ]$$

$$S_{20} = [ 0.749999 \quad 0.250001 ]$$

### In the Long Run

$S = [0.75 \quad 0.25]$  Stationary State Matrix

$$SP = [0.75 \quad 0.25] \begin{bmatrix} 0.8 & 0.2 \\ 0.6 & 0.4 \end{bmatrix} = [0.75 \quad 0.25]$$

Stationary = Nothing Changes

## Stationary State Matrix

The state matrix  $S=[s_1 \ s_2 \ \dots \ s_n]$  is a stationary state matrix for a Markov chain with transition matrix  $P$  if

$$SP = S$$

Where  $s_i \geq 0$  and  $s_1+s_2+ \dots +s_n = 1$ .

Questions:

- Are stationary state matrices unique?
- Are stationary state matrices attractive?
- What is attracted?
- Can we tell by looking at  $P$ ?

Regular Matrices  
Regular Markov Chains

A transition matrix  $P$  is **regular** if some power of  $P$  has only positive ( strictly greater than zero ) entries.

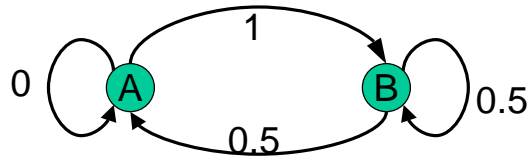
A **regular Markov Chain** is one that has a regular transition matrix  $P$ .

Examples of regular matrices

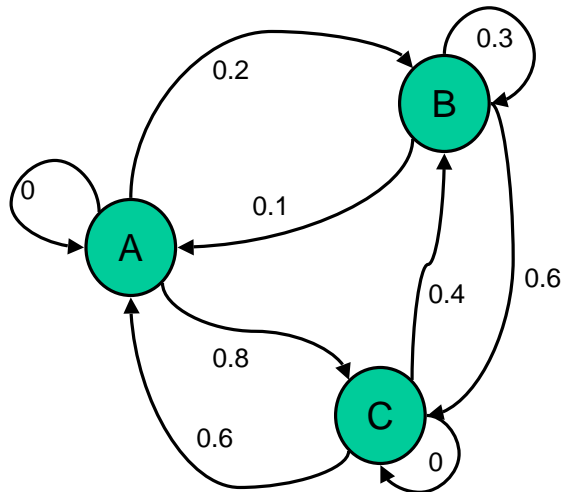
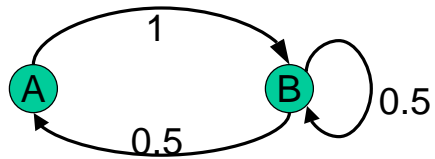
$$P = \begin{bmatrix} 0 & 1 \\ 0.5 & 0.5 \end{bmatrix} \quad P^2 = \begin{bmatrix} 0.5 & 0.5 \\ 0.25 & 0.75 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 0.2 & 0.8 \\ 0.1 & 0.3 & 0.6 \\ 0.6 & 0.4 & 0 \end{bmatrix} \quad P^2 = \begin{bmatrix} 0.5 & 0.38 & 0.12 \\ 0.39 & 0.35 & 0.26 \\ 0.4 & 0.24 & 0.72 \end{bmatrix}$$

Examples Of  
Regular Markov Chains



We may leave out loops of zero probability



Theorem 1

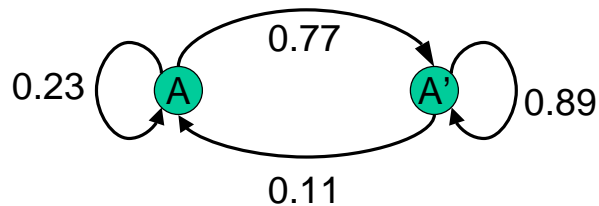
Let  $P$  be a transition matrix for a regular Markov Chain

- (A) There is a unique stationary matrix  $S$ , solution of  $SP=S$
- (B) Given any initial state  $S_0$  the state matrices  $S_k$  approach the stationary matrix  $S$
- (C) The matrices  $P^k$  approach a limiting matrix  $\bar{P}$ , where each row of  $\bar{P}$  is equal to the stationary matrix  $S$ .

Example 2 (Insurance Statistics)

**23%** of drivers involved in an accident are involved in an accident in the following year (A)

**11%** of drivers not involved in an accident are involved in an accident in the following year (A')



Example 2 (continued)

If 5% of all drivers had an accident one year, what is the probability that a driver, picked at random, has an accident in the following year?

		Next year		
		A	A'	
This year	A	0.23	0.77	$P = \begin{bmatrix} 0.23 & 0.77 \\ 0.11 & 0.89 \end{bmatrix}$
	A'	0.11	0.89	

$$S_0 = [ 0.05 \quad 0.95 ]$$

$$S_1 = S_0 P = [ 0.116 \quad 0.884 ], \text{ Prob(accident)}=0.116$$

Example 2 (continued)

What about the long run behavior? What percentage of drivers will have an accident in a given year?

Since all entries in P are greater than 0, this is a regular Markov Chain and thus has a steady state:

$$P^2 = \begin{bmatrix} 0.1376 & 0.8624 \\ 0.1232 & 0.8768 \end{bmatrix} \quad P^3 = \begin{bmatrix} 0.126512 & 0.873488 \\ 0.124784 & 0.875216 \end{bmatrix}$$

$$P^{20} = \begin{bmatrix} 0.125 & 0.875 \\ 0.125 & 0.875 \end{bmatrix}$$

12.5% of drivers will have an accident.

## Exact solution

By Theorem 1 part (A): Solve the equation  $S=SP$

$$S = [s_1 \quad s_2], \text{ where } s_1 + s_2 = 1, \quad P = \begin{bmatrix} 0.23 & 0.77 \\ 0.11 & 0.89 \end{bmatrix}$$

$$SP = [0.23s_1 + 0.11s_2 \quad 0.77s_1 + 0.89s_2]$$

$$S = SP \Leftrightarrow \begin{cases} s_1 = 0.23s_1 + 0.11s_2 \\ s_2 = 0.77s_1 + 0.89s_2 \end{cases} \text{ with } s_2 = 1 - s_1$$

$$s_1 = 0.23s_1 + 0.11(1 - s_1) \Leftrightarrow 0.88s_1 = 0.11 \Leftrightarrow s_1 = 0.125$$

$$\Rightarrow s_2 = 1 - s_1 = 1 - 0.125 = 0.875$$

## Absorbing Markov Chains

- Absorbing States and Chains
- Standard Form
- Limiting Matrix
- Approximations

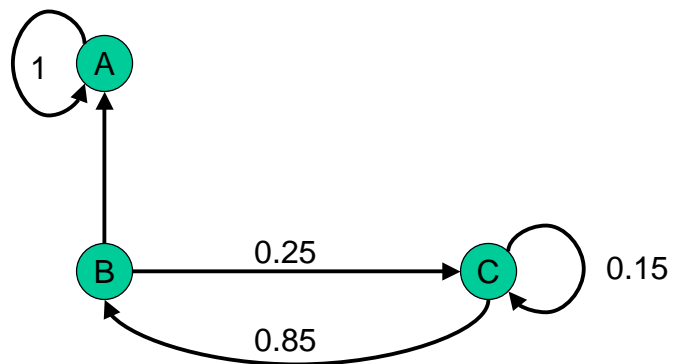


## Definition

A state is **absorbing** if, once the state is entered, it is impossible to leave it.

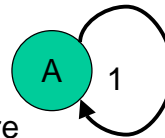
- ☞ No arrow leaving the state to other state
- ☞ One arrow returning to state itself with 1

## Example 1



## Observation

The number on an entering arrow gives the probability of entering that state from the state where the arrow started.



If you are at A then you stay there with probability 1, that is “for sure”. Since all arrows leaving add up to 1, there is no other arrow leaving A.

## Another Example

	To	A	B	C	Probability:
From	A	<b>1</b>	<b>0</b>	<b>0</b>	From A to A is 1
	B	<b>0.75</b>	<b>0</b>	<b>0.25</b>	From A to B or C it is 0
	C	<b>0</b>	<b>0.85</b>	<b>0.15</b>	<b>A is absorbing</b>

$$P = \begin{bmatrix} 1 & 0 & 0 \\ 0.75 & 0 & 0.25 \\ 0 & 0.85 & 0.15 \end{bmatrix}$$

Recall: Rows add to 1  
**Absorbing** states have a **1** and **0's** in their corresponding row.

Theorem 1:

A state in a Markov Chain is **absorbing** if and only if the row corresponding to the state has a **1 on the main diagonal** and **0's everywhere else**.

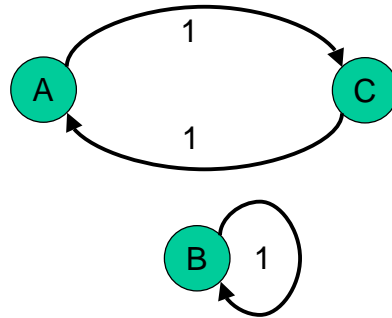
### Absorbing versus Stationary

Absorbing does **NOT** imply that the states approach a stationary state. Recall a previous example:

$$P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \quad P^2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$P^{2n+1} = P, \quad P^{2n} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{array}{l} \text{So an absorbing state} \\ \text{does not mean the} \\ \text{matrix powers approach} \\ \text{a limiting matrix} \end{array}$$

What went wrong?



B is absorbing, but A and C keep “flipping”

Definition:

A Markov Chain is an **absorbing chain** if

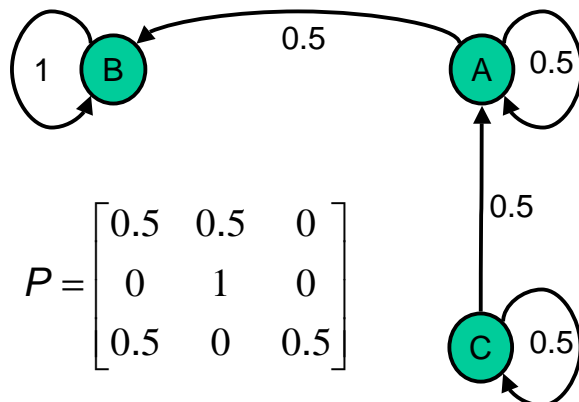
- 1) There is at least one absorbing state
- 2) It is possible to go from each non absorbing state to at least one absorbing state in at a finite number of steps

Another Definition:

A transition matrix for an absorbing Markov Chain is in **standard form** if the rows and columns are labeled so that all the absorbing states precede all the non absorbing states:

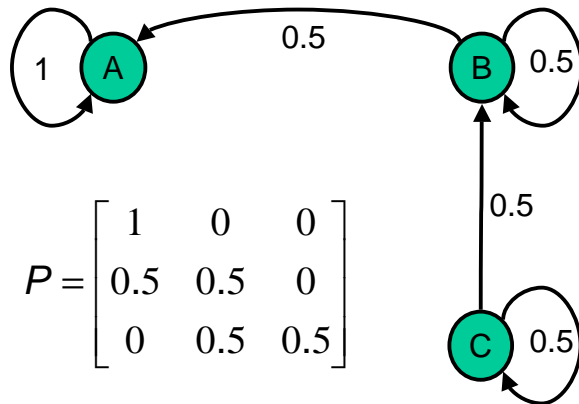
$$\begin{array}{c} \text{Abs.} \quad \text{NA.} \\ \text{Abs.} \left[ \begin{array}{c|c} \mathbf{I} & \mathbf{0} \\ \hline \mathbf{R} & \mathbf{Q} \end{array} \right] \quad \mathbf{I} \text{ is the identity matrix} \\ \text{NA.} \end{array}$$

Example:



$$P = \begin{bmatrix} 0.5 & 0.5 & 0 \\ 0 & 1 & 0 \\ 0.5 & 0 & 0.5 \end{bmatrix}$$

Example:(contd.)



$$P = \begin{bmatrix} 1 & 0 & 0 \\ 0.5 & 0.5 & 0 \\ 0 & 0.5 & 0.5 \end{bmatrix}$$

Limiting Matrix:

If  $P$  is the matrix of an absorbing Markov Chain and  $P$  is in standard form, then there is a limiting matrix

$\bar{P}$  such that  $P^k \rightarrow \bar{P}$  as  $k$  increases, where

$$\bar{P} = \begin{bmatrix} I & 0 \\ FR & 0 \end{bmatrix} \text{ and } F = (I - Q)^{-1} \text{ Fundamental Matrix}$$

Abs. NA.

$$\text{Abs. } \begin{bmatrix} I & 0 \\ R & Q \end{bmatrix}$$

More Examples:

$$P = \begin{bmatrix} 1 & 0 & 0 \\ 0.5 & 0.5 & 0 \\ 0 & 0.5 & 0.5 \end{bmatrix} \quad R = \begin{bmatrix} 0.5 \\ 0 \end{bmatrix}, \quad Q = \begin{bmatrix} 0.5 & 0 \\ 0.5 & 0.5 \end{bmatrix},$$

$$(I-Q)^{-1} = \begin{bmatrix} 0.5 & 0 \\ -0.5 & 0.5 \end{bmatrix}^{-1}$$

$$F = \begin{bmatrix} 0.5 & 0 \\ -0.5 & 0.5 \end{bmatrix}^{-1} = \frac{1}{(0.5)(0.5)} \begin{bmatrix} 0.5 & 0 \\ 0.5 & 0.5 \end{bmatrix}$$

$$4 \begin{bmatrix} 0.5 & 0 \\ 0.5 & 0.5 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 2 & 2 \end{bmatrix}, \quad FR = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \bar{P} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

Without the Theorem:

$$P^2 = \begin{bmatrix} 1 & 0 & 0 \\ 0.75 & 0.25 & 0 \\ 0.75 & 0 & 0.25 \end{bmatrix}, \quad P^4 = \begin{bmatrix} 1 & 0 & 0 \\ 0.9375 & 0.0625 & 0 \\ 0.9375 & 0 & 0.0625 \end{bmatrix}$$

$$P^{16} = \begin{bmatrix} 1 & 0 & 0 \\ 0.9999847412 & 0.00001525878906 & 0 \\ 0.9999847412 & 0 & 0.00001525878906 \end{bmatrix}$$